

Teaching English Literature In A Technology Enabled Classroom

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“Teaching is an interactive process, primarily classroom talk which takes place between teacher and pupils and occurs during certain definable activities”.

-Edmund Amid son

Abstract:

In the present era, technology integration in teaching English literature has increased. This inspection scrutinizes the status of technology, the approaches use in teaching literature and the impact of digitalization on the teaching process. To replace the traditional teaching methods to the global requirements with a technology expedite training and erudition devices and facilities, Information and Communication Technology will help the teachers. With the help of technology teachers can deal the class to teach different genres in literature in an easy way. By changing the perspective that of the teacher being the only source of help in classroom, students can access different websites, YouTube, apps like BYJU'S and online tutorials etc., David Andrade says, 'Technology can be a "Force Multiplier" for the teacher'. Technology has the strength to improve contacts between trainers and learners. When teachers effectively integrate technology into subject areas, teachers go into roles of advisor, content expert and coach.

Key words: Technology, Genres, Literature, Teacher, Digitalization

Introduction:

Teaching and learning process basically involves interaction between teacher and students to the better understanding of a selected topic. In the process of teaching, a teacher should follow certain approaches and methods to satisfy and to reach his/her specific objectives which are predefined for a topic by the teacher to his/her students. Learning is mostly depending upon the student's mindset, their involvement, interests and priorities on the selected topic. If a student is unable to pay an attention in classroom on the teacher topic, a teacher should motivate the student, and create an interest on it by various ways, as the generation is changing on, teaching and learning process adorns with myriad trends and techniques. “Many educational institutions have created their educational websites and students can download the information available on it by logging into these websites” (M.L.Mittal 42). Due to the technology advancement in the present period, education field is also integrates with information and communication technology (ICT) to invent and to implement new teaching methods through electronic gadgets and online network sites. The real time trend which is undertaken in the educational process is to digitalization and e-class rooms to teach a topic in a better way to the students.

A class room is a place of learning where the great people are made. In such a place, as a teacher, we have to create an atmosphere to the student to learn. A great teacher emerges when a room of students accepts off the way of teaching using teaching & learning activities, understanding the students and their present conditions, accordingly motivating and inspiring them, make them to apply every topic to their real life showing empathy and finally satisfy them about the selected topic off its approach and content.

Educational Process from Ancient to Now:

As a teachers we often find students in the class may feel tired, bored, weary, burned out, and wiped out, and all these things make students don't want to learn. Then, that is the biggest challenge to a teacher to being book the student's mood to learn a topic and to create an interest on learning. If we are familiar with technology, no need to bother as a teacher. How usage of technology play vital role in teaching & learning process? Let's have a look. With the question should classrooms today be the same as they were when our elders went to school? When we go to the school nearly 10-15 years ago, a teacher comes to class room with his/her book and explains what is there in the book, write some important points on the black board, they ask us to note down and we write exams by preparing that notes. This is the procedure when we go to school in the past. What about the same teaching & learning process 100 years ago? As our Indian mythology conveys, there are some hermitages far away from living place, parents send their children to hermitages to learn Vedas and culture is taught by saint (Muni or Rushi). The teaching & learning process involves there in question and answer mode (A student asks question and teacher will give answer) in an abstractive way. What is the present educational process? There is a facilitator come to play a role in education named Technology.

Technology – Education Process:

The people use to improve their surroundings and to work officially as well as effectively with technology. Educational technology is the summation of usage of technology in education along with technology in education. *“Educational technology , in the capacity of technology of education, provides valuable help in the total teaching-learning process for achieving the best possible results in an economic way through the available human and non-human resources”* (S.K.Mangal and Uma Mangal, 8).In this, a trait, combinesdispose ofembroilsociety, actions, agendas, opinions, tools and grouping for study-out thechallenges and formulating, enforcing, evaluating and controllingresults to those challenges, which are sophisticated in all areas of learning.The progress, operation and evaluation of structures, approaches and assistances will enhance the refine of civilized learning.

Should Technology Play a Role in Our Classrooms?

In the present day education technologies use to improve and facilitate the teaching & learning process can find in every class room almost. Leaving other contextual aspects such as unlevel access to technological innovational and communicative technologies across the schools and educations institutions, we can only say that we have enabled technology n education and in our classrooms when it is used for teaching and learning. With an

amalgamation of automation into lecture room, the main purpose is to change how teachers and students gather, access and analysis, present and interprets information. This is globalized information in classrooms, to help and to differentiate classroom instructions, especially for the students who need special care.

Technology using in classroom to Enhance Teaching and Learning Process:

Technology yields number of appliances that teachers' may practices inner and outer side of the lecture room to augment learner's learning. There are plentiful of on-line sources about employing technology to reinforce teaching in a numerous distinctively means. "An understanding of how teaching and learning can change when particular technologies are used in particular ways. This includes knowing the pedagogical affordances and constraints of a range of technological tools as they relate to disciplinarily and developmentally appropriate pedagogical designs and strategies" - (Koehler & Mishra, 2009) figure 1 depicts the teaching techniques and learning methodologies.

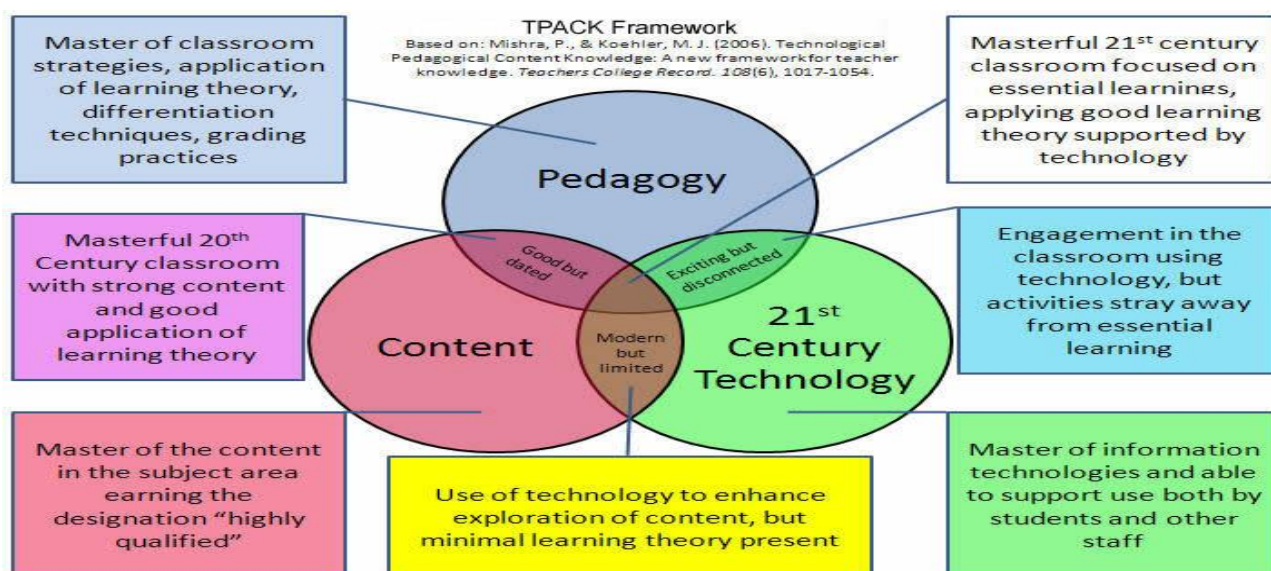


Fig.1: Teaching Techniques and Learning Methodologies of 21st Century. (Web source)

Blackboard app:

Blackboard is a virtual learning environment and learning management system developed by Blackboard Inc. It is network assisted server package which countenance program management, most sizable open planning, and measurable model that permits collaboration with learner information systems and certification pacts. Blackboard ASP Solutions are introduced this application as it might be equipped on regional servers too. The principle contemplates of this application are to join online aspects to the programs commonly expressed face-to-face and to improve online courses effectively with some or very less face-to-face encounters.

Presentation Software:

Presentation software is an application of the presentation in a digital point of view to allow and work the users to make presentation of their individual ideas by collaborating them in a different ways like text, images or audio visual and motion pictures. To support the presentation, this software adds additional information to the presenter's speech. This presentation software can be developed in different perspectives in different professions. For example, the presentation software provides an opportunity to allow the user to make both professional and general presentations of an area.

LED projectors:

For the students in the classroom, it is difficult to concentrate on the note taking while listening. While teaching in a classroom, some of the topics are very difficult to understand by the average students. For such, as a teacher we have to make them to understand and imagine in simple way by showing related pictures and videos. The usage of LED projector in the lecture room makes the students to capture the real theme of the difficult topics by looking it on the screen and its quite easy to grasp and useful to better understanding of the idea/concept. In the mean way, LED interactive projector allows the students the ability to contribute notes by displaying on the screen, giving information and showing presentations. It also helps to the poor students to overcome the problems like wrong spellings and unnecessary notes.

Classroom Response Systems:

To strengthen student's pact, we can use electronic devices which allows students to register their responses to MCQs and confess you to immediate disclose the results. The invisibility emboldens assistance, and their replies support the trainer knows when supplementary discussion is required.

Online Projects and Collaboration Tools:

To gain the clear understanding of the course material, Technology supports the student to join on creating innovative ideas, to get fresh knowledge and to reflect on what they learn. The adequate benefit of any technology in lecturing requires deliberate discussion and planning. If it is a chalkboard or a 3-D displayer, a tool's learning depends on the situation to use it.

Games:

Games allow for better insight in interests, stronger and weaker spots of learners. They allow checking the competences declared by students. Games allow shifting the centre of gravity from the teacher and their teachings to the student and their independent action.

How Technology Improves Our Teaching and Learning Process?

Not all the students in the class brilliant, we can find and differentiate the students as slow learners, average learners and gifted ones. From the huge data base of students, by getting the support of technology, we can able to track individual progress teachers are encouraged to identify learning objectives and differentiate based on the students need. "It is true that technology can do a number of teaching functions quite effectively but this does not imply that it can diminish the role of the teacher" (J.C. Agarwal 19). Through the technology teacher can lay out the exercises and tasks to the disciples to measure the role that has been played by the technology in their learning process. Of all, technology is middle to many areas of civilization and its addition into the schooling process has considerable opportunity to student learning from teachers and students side, pedagogical changes, and can list issues which affect teaching and learning process. So that, we can see technology as a tool for change in classroom environment. So students should utilize technology to benefit and teachers should use technology within the lecture room to improve and to specialize their teaching process.

In a wider way, technology has increased in various industries effectively and education is one among them. Not only in the school education but also in the colleges and universities, people are feeling the technology's impact.

As in the most of the cases, people argument that technology has negatively affected student's learning but in fact it provides technical assistance to the students. Now a day, the time that students invest in learning can be utilized in the best way possible.

1. Digital Representation and Exemplary:

To understand various subjects, in which the students feel difficult to get a concept, digital representations help to get acquaints with a wonders of modern society. Not only for the students but it also helps to teachers to explain certain things over the boundaries of a physical classroom

2. Better Communication:

As we know, communication is an important aspect of any exercise. When it arrives to schooling, the best commutation must be required. In an implied lecture room, with network integrated devices, everybody can reliable from a society where trainers allow projector to their disciples in quick time, students request for interpretations, as a supplementary, rival groups can communicate with another one for their concept pertinent opinions.

3. Leading Probation:

With a technology, Research has been quite effective tool, since a lot of time saved during research; students are able to get a lot of information and knowledge in their

works. There also possible that the acquisition of different solutions and outcomes, which are possible.

4. Competent Estimation:

Teachers can able prepare lessons and also notice the advancement of their pupils by using technology. There is software feasibility with which trainers can provide or collect assignments to the students in real time. It is a step of supporting trainers to identify how much time a specific query wishes from some disciples, and if they are getting better: if not, what other attempts should be contrived for their enhancement.

5. Online Groups Association:

In the cyber world, the idea of group study or combined study has been improvised. Without getting together physically, online associated large platforms generate things to be executed. There learners can dispute and chat, split details and notes. It is useful to a group project too.

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